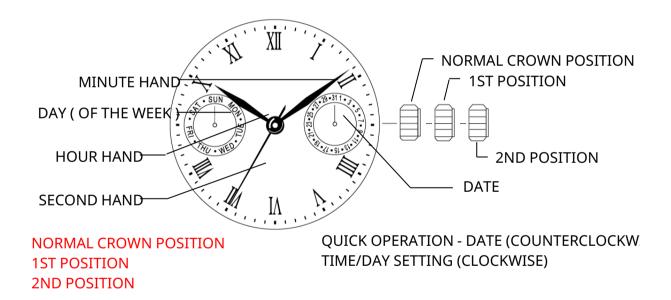


# Cal. 6P25 Instruction manual

FEATURES : ANALOG MULTI-HAND QUARTZ WATCH WITH DAY AND DATE

- A) DISPLAY
- **B) OPERATION PROCEDURE**
- C) SETTING THE DAY AND TIME (HOUR, MINUTE, SECOND)
- D) SETTING THE DATE (BY QUICK OPERATION)

A) DISPLAY



## **B) OPERATION PROCEDURE**

1 SETTING THE DAY

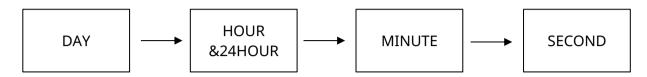
SETTING THE TIME (HOUR, MINUTE and SECOND)

2 SETTING THE DATE

#### C) SETTING THE DAY AND TIME (HOUR, MINUTE AND SECOND)

The hour, minute, second and day are set by the same operation.

#### SETTING PROCEDURE



#### C-1) SETTING THE DAY

Pull the crown out to the 2nd position to stop the second hand at 0 (12 o'clock).

Turn the hour/minute hands in a **clockwise** direction to set a day

In order to set the day, you must advance the hour hand by 24 hours per day.

#### NOTE:

\* If the day is set by turning the crown counterclockwise, there is the possibility the date will not change over.

Do not set the day by turning the crown in counterclockwise direction.

\* The day changes somewhere between 0:00a.m. and 5:30a.m. or a little later.

## C-2) SETTING THE TIME

## After setting the day, set the hour and minute hands.

Turn the hour/minute hands in a **clockwise** direction to set the time.

To ensure time is set accurately, first turn the minute hand 5 minutes ahead of desired time and then turn back (in a counterclockwise) to the desired time.

After setting the time, use a time signal to synchronize the watch by pushing crown to the normal position to start the second hand going.

**NOTE:** Make sure you have correctly set AM/PM before setting the time.

When the day changes over, it is a.m..

(Day changes over between 0:00a.m. and 5:30a.m. or little later)

# D) SETTING THE DATE (BY QUICK OPERATION)

Pull the crown out to the 1st position. Turn the crown **counterclockwise** to set the date quickly.

#### NOTE:

\* Do not set the date between the hours 9:00p.m. and 0:30a.m..The date may not change correctly the next day.

# These specifications might be changed without prior notice.